

Property-Based Testing of Abstract Machines an Experience Report

Alberto Momigliano,
joint work with Francesco Komauli

DI, University of Milan

LFMTP18, Oxford
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Motivation

- ▶ While people fret about program verification, I care about the study of the red meta-theory of programming languages
- ▶ This **semantics engineering** addresses *meta-correctness* of programming, e.g. (formal) verification of the trustworthiness of the *tools* with which we write programs:
 - ▶ from static analyzers to interpreters, compilers, parsers, pretty-printers down to run time systems, see *CompCert*, *seL4*, *CakeML*, *VST* ...
- ▶ Considerable interest in frameworks supporting the “working” semanticist in designing such artifacts:
 - ▶ *Ott*, *Lem*, *K*, *PLT-Redex*, the *Language Workbench*...

Why bother?

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- ▶ One shiny example: the definition of SML.
- ▶ In the other corner (infamously) PHP:

“There was never any intent to write a programming language. I have absolutely no idea how to write a programming language, I just kept adding the next logical step on the way”. (Rasmus Lerdorf, on designing PHP)

- ▶ In the middle: lengthy prose documents (viz. the *Java Language Specification*), whose internal consistency is but a dream, see the recent *existential* crisis [SPLASH 16].

Meta-theory of PL

- ▶ Most of it based on common syntactic proofs:
 - ▶ type soundness
 - ▶ (strong) normalization
 - ▶ correctness of compiler transformations
 - ▶ non-interference ...
- ▶ Such proofs are quite standard, but notoriously fragile, boring, “write-only”, and thus often PhD student-powered, when not left to the reader
- ▶ **mechanized meta-theory verification**: using **proof assistants** to ensure with maximal confidence that those theorems hold

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- ▶ Formal verification is lots of hard work (especially if you're no Leroy/Appel)
- ▶ unhelpful when the theorem I'm trying to prove is, well, wrong. I mean, *almost right*:
 - ▶ statement is too strong/weak
 - ▶ there are minor mistakes in the spec I'm reasoning about
- ▶ We all know that a failed proof attempt is not the best way to debug those mistakes
- ▶ In a sense, verification only worthwhile if **we already "know" the system is correct**, not in the **design** phase!
- ▶ That's why I'm inclined to give *testing* a try (and I'm in good company!), in particular **property-based testing**.

- ▶ A light-weight validation approach merging two well known ideas:
 1. automatic generation of test data, against
 2. executable program specifications.
- ▶ Brought together in *QuickCheck* (Claessen & Hughes ICFP 00) for Haskell
- ▶ The programmer specifies properties that functions should satisfy **inside** in a very simple DSL, akin to Horn logic
- ▶ QuickCheck aims to falsify those properties by trying a large number of **randomly** generated cases.


```
let rec rev ls =  
  match ls with  
  | [] -> []  
  | x :: xs -> append (rev xs, [x])
```

```
let prop_revRevIsOrig (xs:int list) =  
  rev (rev xs) = xs;;
```

```
do Check.Quick prop_revRevIsOrig ;;  
>> Ok, passed 100 tests.
```

```
let prop_revIsOrig (xs:int list) =  
  rev xs = xs  
do Check.Quick prop_revIsOrig ;;
```

```
>> Falsifiable, after 3 tests (5 shrinks) (StdGen (518275965,..  
[1; 0])
```

- ▶ **Sparse pre-conditions:**

ordered xs ==> ordered (insert x xs)

- ▶ Random lists not likely to be ordered . . . Obvious issue of **coverage**. QC's answer: write your own generator
 - ▶ Writing generators may overwhelm SUT and become a research project in itself — IFC's generator consists 1500 lines of “tricky” Haskell [JFP15]
 - ▶ When the property in an **invariant**, you have to duplicate it as a generator and as a predicate and keep them in sync.
 - ▶ Do you trust your generators? In Coq's QC, you can *prove* your generators sound and even complete. Not exactly painless.
- ▶ We need to implement (and trust) **shrinkers**, the necessary evil of random generation, transforming large counterexamples into smaller ones that can be acted upon.

Lots of current work on supporting coding or automatic derivation of (random) generators:

- ▶ **Needed Narrowing**: Classen [JFP15], Fetscher [ESOP15]
- ▶ **General constraint solving**: **Focaltest** [2010], **Target** [2015]
- ▶ A combination of the two in **Luck** [POPL17], a

Exhaustive data generation (**small scope hypothesis**): enumerate systematically all elements up to a certain bound:

- ▶ The granddaddy: **Alloy** [Jackson 06];
- ▶ **(Lazy)SmallCheck** [Runciman 08], **EasyCheck** [Fischer 07], **α Check**
- ▶ Most of the testing techniques in Isabelle/HOL

What we did

- ▶ Following Robbie Findler and at.'s *Run Your Research* paper at POPL12 we want to see if we find faults in (published) PL models, but leaving the comfort of high-level object languages and addressing abstract machines and TALs.
- ▶ Comparing costs/benefits of **random** vs **exhaustive** PBT
- ▶ We take on Appel et al.'s **CIVmark**: a benchmark for “machine-checked proofs about real compilers”. No binders.
- ▶ A suicide mission for counterexample search:
 - ▶ The paper comes with **two** formalization, in Twelf and Coq
 - ▶ Data generation (well typed machine runs) more challenging than (single) well-typed terms.

The plumbing of the list-machine

- ▶ The list-machine works operates over an abstraction of lists, where every value is either nil or the cons of two values

value $a ::= \text{nil} \mid \text{cons}(a_1, a_2)$

- ▶ Instructions:

jump l	jump to label l
branch-if-nil $v \ l$	if $v = \text{nil}$ then jump to l
fetch-field $v \ 0 \ v'$	fetch the head of v into v'
fetch-field $v \ 1 \ v'$	fetch the tail of v into v'
cons $v_0 \ v_1 \ v'$	make a cons cell in v'
halt	stop executing
$l_1; l_2$	sequential composition

- ▶ Configurations:

program $p ::= \text{end} \mid p, l_n : l$
store $r ::= \{ \} \mid r[v \mapsto a]$

Operational semantics

- ▶ $(r, \iota) \xrightarrow{p} (r', \iota')$ for a fixed program p , in CPS-style. E.g.:

$$\frac{r(v) = \text{cons}(a_0, a_1) \quad r[v' := a_0] = r'}{(r, (\mathbf{fetch-field} \ v \ 0 \ v'; \iota)) \xrightarrow{p} (r', \iota)} \text{ step-fetch-field-0}$$

$$\frac{r(v) = \text{cons}(a_0, a_1) \quad r[v' := a_1] = r'}{(r, (\mathbf{fetch-field} \ v \ 1 \ v'; \iota)) \xrightarrow{p} (r', \iota)} \text{ step-fetch-field-1}$$

$$\frac{r(v_0) = a_0 \quad r(v_1) = a_1 \quad r[v' := \text{cons}(a_0, a_1)] = r'}{(r, (\mathbf{cons} \ v_0 \ v_1 \ v'; \iota)) \xrightarrow{p} (r', \iota)} \text{ step-cons}$$

- ▶ Computations chained the Kleene closure of the small-step relation, with **halt** for the end of a program execution.
- ▶ A program p runs in the Kleene closure, starting from instruction at $p(l_0)$ with an initial store $v_0 \mapsto \text{nil}$, until a **halt**

Static semantics

- ▶ Each variable has list type then refined to empty and nonempty lists

$$\text{type } \tau ::= \text{nil} \mid \text{list } \tau \mid \text{listcons } \tau$$

- ▶ The type system includes therefore the expected subtyping relation and a notion of *least common super-type*
- ▶ A *program typing* Π is a list of labeled environments representing the types of the variables when entering a block
- ▶ Type-checking follows the structure of a program as a labeled sequence of blocks.
- ▶ At the bottom, instruction typing $\boxed{\Pi \vdash_{\text{instr}} \Gamma\{\iota\}\Gamma'}$ where an instruction transforms a Γ into post-condition Γ' under the fixed the program typing Π .

$$\frac{\Gamma(v) = \text{listcons } \tau \quad \Gamma[v' := \tau] = \Gamma'}{\Pi \vdash_{\text{instr}} \Gamma\{\mathbf{fetch-field } v \ 0 \ v'}\Gamma'} \quad \text{check-instr-fetch-0}$$

$$\frac{\Gamma(v) = \text{listcons } \tau \quad \Gamma[v' := \text{list } \tau] = \Gamma}{\Pi \vdash_{\text{instr}} \Gamma\{\mathbf{fetch-field } v \ 0 \ v'}\Gamma'} \quad \text{check-instr-fetch-1}$$

Question What are the properties of interest?

Answer The theorem the calculus satisfies:

$$\frac{p : \Pi \quad \Pi \vdash_{\text{instr}} \Gamma\{\iota\}\Gamma' \quad r : \Gamma}{\text{step-or-halt}(p, r, \iota)} \text{ progress}$$
$$\frac{p : \Pi \quad \vdash_{\text{env}} \Gamma \quad r : \Gamma \quad \Pi; \Gamma \vdash_{\text{block}} \iota \quad (r, \iota) \xrightarrow{P} (r', \iota')}{\exists \Gamma'. \vdash_{\text{env}} \Gamma' \wedge r' : \Gamma' \wedge \Pi; \Gamma' \vdash_{\text{block}} \iota'} \text{ preservation}$$

More questions

- ▶ What about intermediate lemmas? Do they catch more bugs?
- ▶ What are the trade off between **random** and **exhaustive** generation on low-level code?

LP implementation: α Check 1/2

- ▶ α Check is a PBT tool on top of α Prolog, a variant of Prolog with **nominal** abstract syntax.
- ▶ Equality coincides with \equiv_α , $\#$ means “not free in”, $\langle x \rangle M$ is an M with x bound, \mathbb{N} is the Pitts-Gabbay quantifier.
- ▶ Use nominal Horn formulas to write specs and checks
- ▶ A check $\mathbb{N}\vec{a}\forall\vec{X}.A_1 \wedge \dots \wedge A_n \supset A$ is a bounded query:
 $?-\mathbb{N}\vec{a}. \exists\vec{X}. A_1 \wedge \dots \wedge A_n \wedge \text{gen}(X_1) \wedge \dots \wedge \text{gen}(X_n) \wedge \text{not}(A)$
 - ▶ Search via iterative-deepening for complete (up to the bound) proof trees of all hypotheses
 - ▶ Instantiate all remaining variables $X_1 \dots X_n$ occurring in A with **exhaustive generator** predicates for all base types, automatically provided by the tool.
 - ▶ Then, see if conclusion fails using negation-as-failure.
- ▶ Can also use negation elimination (skip for today)

LP implementation: α Check, 2/2

- ▶ The encoding is pure many-sorted Prolog: we not use the nominal machinery — not even for labels, as they have identity
- ▶ The check for *progress* is immediate: no set-up, the tool will add grounding generators for P,R,I:

```
#check "progress" 10:  
  check_program(P, Pi),  
  check_block(Pi, G, I),  
  store_has_type(R, G) => step_or_halt(P, R, I).
```

- ▶ *Preservation* needs some work: the conclusion is existential $\exists \Gamma'. \vdash_{\text{env}} \Gamma' \wedge \boxed{r': \Gamma'} \wedge \Pi; \Gamma' \vdash_{\text{block}} \iota'$ and we need custom made generator to ground Γ'

Functional implementation: FsCheck

- ▶ We ported the machine to **F#** (adapting the Coq code, easy) and checked with **FsCheck**, its porting of QuickCheck, with automatic derivation of generators from algebraic types.
- ▶ Those are (as expected) useless: top level checks had **zero coverage**: preconditions too hard for uniform distributions;
- ▶ We had to spend a lot of effort to produce well-typed programs, while having no type-inference whatsoever;
 - ▶ for progress, this means generate simultaneously a program p , a program typing p_i that type-checks with p , a store r compatible with a type environment g , a label l that belongs to program p and the instruction i associated to label l .
- ▶ Wait, there is more: writing **shrinkers** here is non-trivial again, as we need to shrink modulo well-typing.

Proof of the pudding: validating the list-machine

- ▶ The preservation property **fails!** Here's the offending program:

```
(l0 : cons(v0, v0, v0); jump l1);  
(l1 : fetch-field(v0, 0, v0); jump l2);  
(l2; halt)
```

- ▶ There was a major mistake in the journal paper w.r.t. assigning *types* to values:

$$\frac{???}{\text{cons}(a_0, a_1) : \text{listcons } \tau}$$

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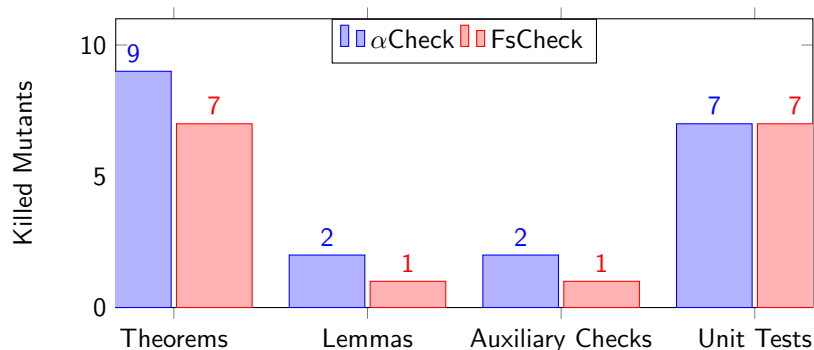
- ▶ **Mutation Analysis:**

1. change a program inserting a single fault
2. see if your testing method detects it (killing a mutant)
3. it's as good at the killing *ratio*

- ▶ We adopted idea from mutation testing in Prolog to insert mutations such as:

$$\frac{\Gamma(v) = \text{listcons } \tau \quad \Gamma[v' := \boxed{\text{list}} \tau] = \Gamma'}{\Pi \vdash_{\text{instr}} \Gamma\{\text{fetch-field } v \ 1 \ v'\}\Gamma'} \quad \text{check-instr-fetch}^*$$

Mutation analysis: α Check vs FsCheck



- ▶ # of mutants killed by each tool
- ▶ “Theorems” means type soundness, “lemmas” are intermediate (typically non-inductive) results, “auxiliary” are even lower checks coming from Twelf.
- ▶ “Unit tests” are just queries adapted from PLT-Redex

Conclusions

- ▶ PBT is a great choice for meta-theory model checking.
- ▶ Validating low-level languages is more challenging, but we can handle with the tools we have and some additional work.
- ▶ Checking specifications with α Check is immediate
- ▶ Bare-to-the-bone QuickCheck is a lot of work to setup.
- ▶ W.r.t. costs–benefits, **exhaustive** generation, even in our naive way, comes ahead over the random approach . . .
 - ▶ but we need automatic mutation testing to confirm this

Future work: other PBT tools

- ▶ We know very well that *FsCheck* and α Check are the extremes of PBT tools and we really should run this benchmark with others that have *support* for custom generators
- ▶ Since the benchmark has no binders, there are many choices:
 - ▶ the new *QuickChick*, with automatically generated generators
 - ▶ *Luck* — but you still have to write gens and it's slow
 - ▶ Bulwahn's *smart* generators in Isabelle/HOL, less likely *Nitpick*

Future work: α Check

- ▶ α Check works surprisingly well, given the naivete of its implementation: basically an iterative deepening modification of the original OCaml interpreter for α Prolog
- ▶ But experiments with other abstract machines (IFC) reminds us of how naive we are w.r.t. the combinatorial explosion
- ▶ Change the hard-wired notion of bound ($\#$ of clauses used) and how it is distributed over subgoals:
 - ▶ Take ideas from **Tor**
- ▶ Bring in some **random-ness** by doing random **backchaining**: flip a coin instead of doing chronological backtracking
- ▶ Prune the search space by not generating terms that exercise “equivalent” part of the spec

Future work: going sub-structural

- ▶ It's folklore that **linear** logical frameworks are well suited to encode object logic with **imperative** features, e.g. Pfenning and Cervesato's encoding of MLR in **LLF**;
- ▶ Data structures for heaps, stores. . . are replaced by **linear, affine, etc** predicates
 - ▶ This seems promising for **exhaustive** PBT, where every constructor counts
 - ▶ Work in progress: linear version of the list-machine benchmark via the two level approach (in *λ Prolog*)
- ▶ Sub-structural PBT can bring some form of **validation** to frameworks such as **Celf**, whose meta-theory is not there yet
- ▶ Meta-interpreters not viable in the long run:
 - ▶ give the α Check treatment to languages such as **LolliMon**
 - ▶ use **program specialization** to do amalgamation

Thanks for listening and have a good lunch!